

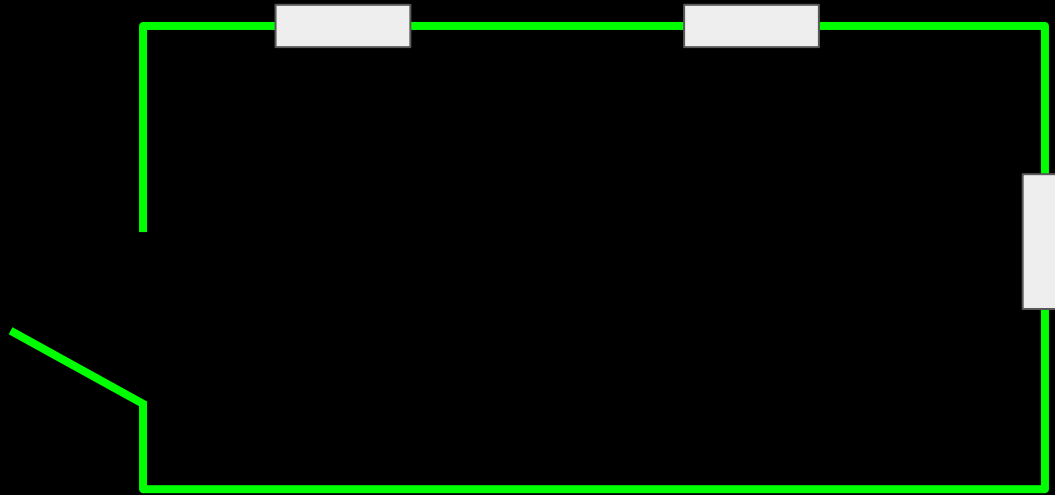
# Sketching a Crime Scene



# Sketching a Crime Scene

[Crime Scene Sketch How To Video](#)

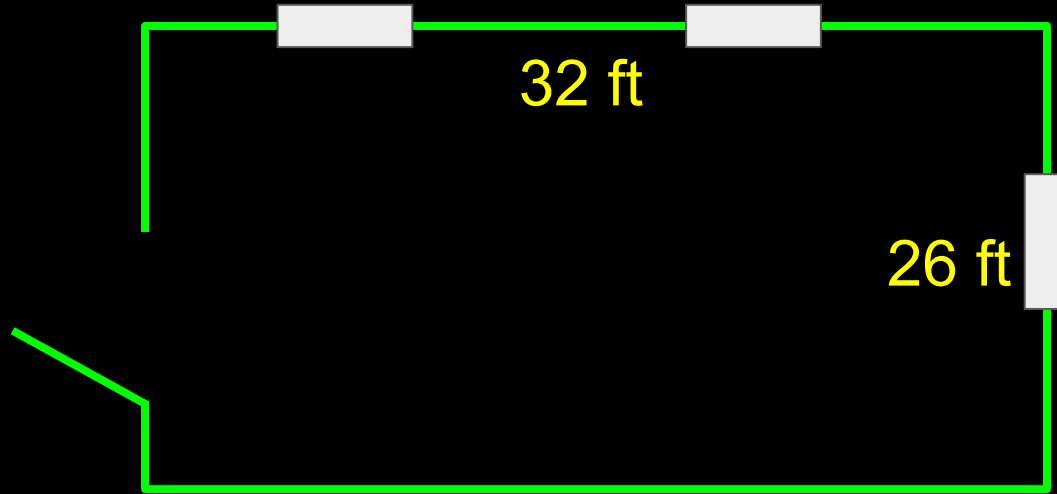
# Step 1 - Draw Outline



Windows = rectangles

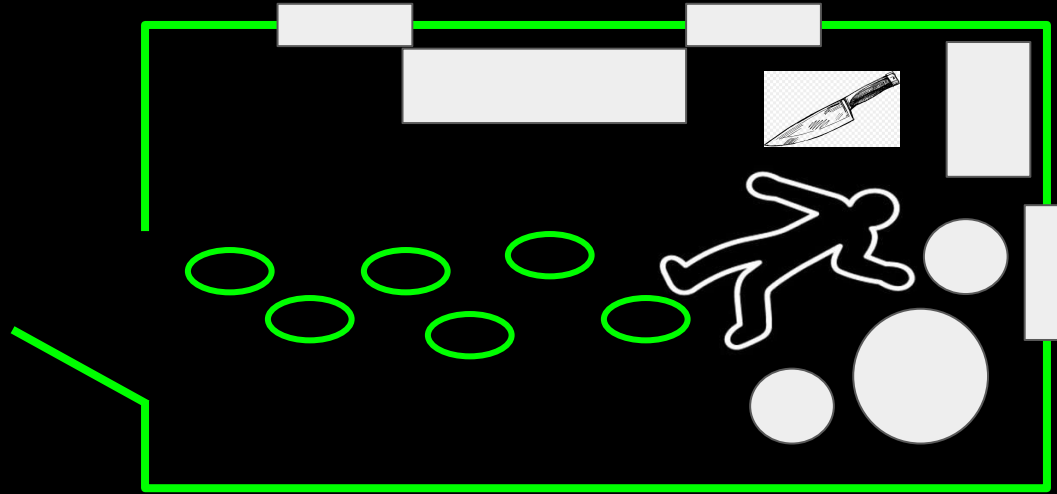
Doors = openings in the outline

# Step 2 - Measure the Room



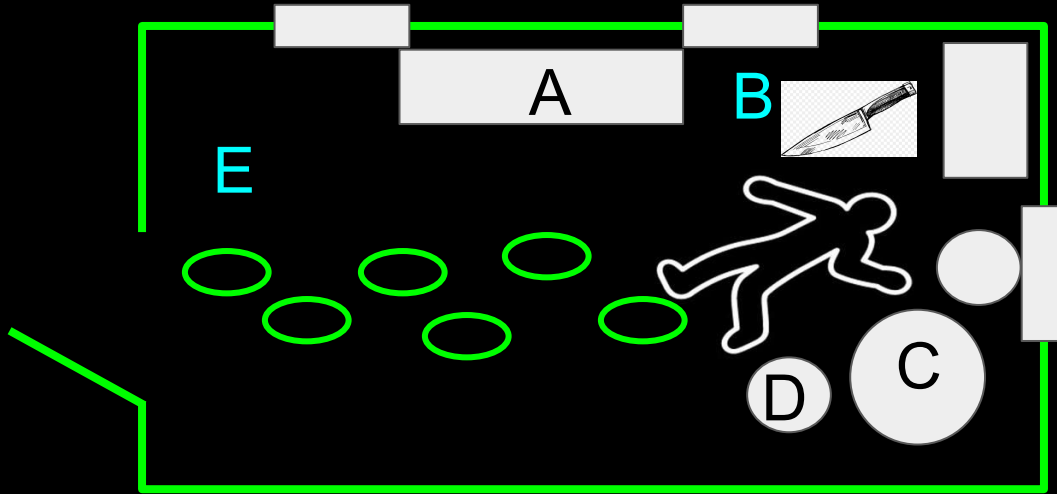
Measure the room and label the sketch

# Step 3 - Add Details



Sketch in the furniture and location of evidence using basic shapes (circles & squares)

# Step 4 - Label Items



- A. Sofa
- B. Knife
- C. Table
- D. Overturned chair
- E. Bloody footprints

Label each item with a number or letter, then write the name of the item in a key

# Step 5

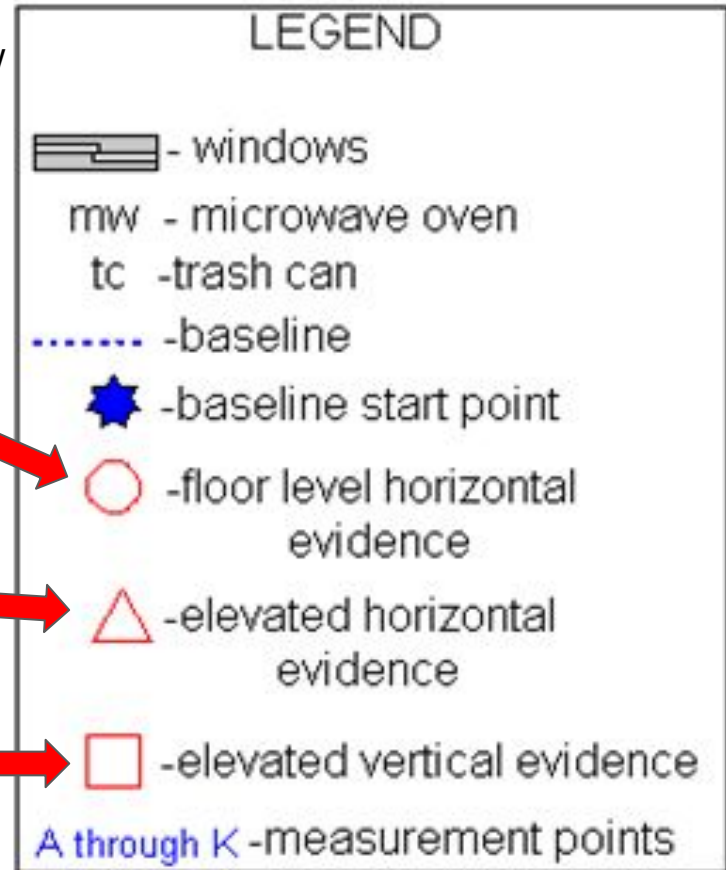
- Label the diagram with the date, time, location, and victim's name (if known)
- Note: An unknown victim is commonly given the name of John Doe or Jane Doe

## MORE ON USING THE LEGEND...

When an item in the crime scene is level with the floor, draw a small circle on the item to show this:

When a horizontal item in the crime scene is higher than the floor or elevated, draw a triangle on the item to show this:

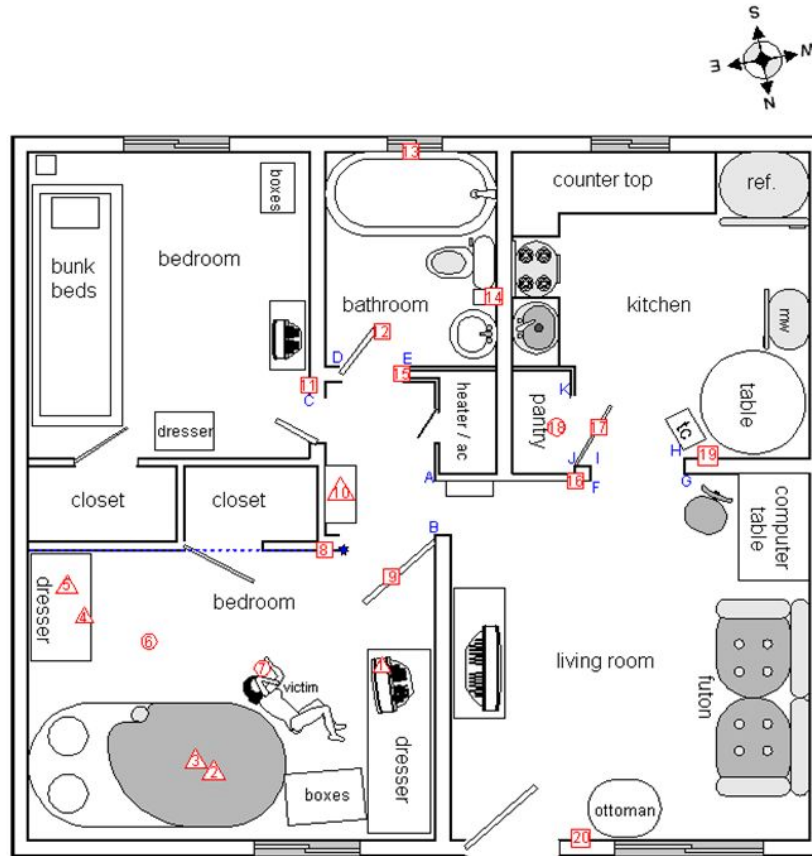
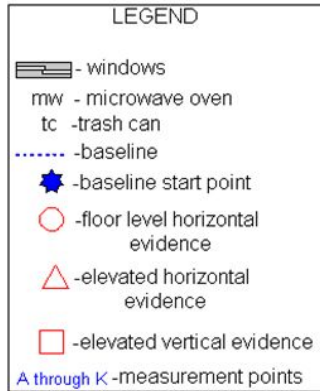
When a vertical item in the crime scene is higher than the floor or elevated, draw a triangle on the item to show this:





# Example:

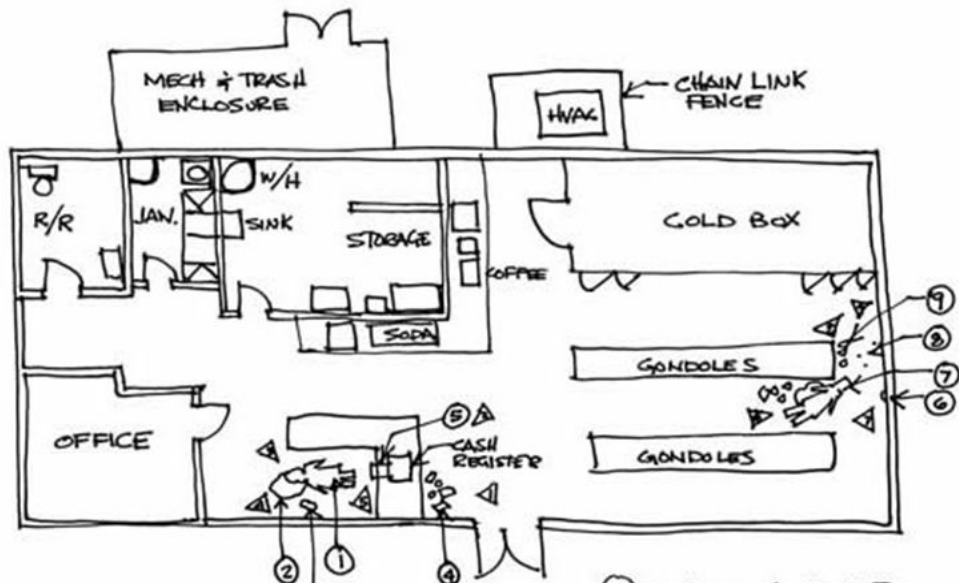
Homicide  
9-20-08 / 1619-08  
3005 Pleasant av. apt.2B  
diagram by investigator  
E.M. Henderson  
**NOT TO SCALE**



# Example:

DOUBLE HOMICIDE OCT. 1, 2009

SKETCH PREPARED BY NANCY E. OVER STREET  
18:20 HOURS



- ① VICTIM 1 PGS TO HEAD
- ② POOL OF BLOOD
- ③ BLOODY FOOTPRINT
- ④ DISPLAY ITEMS FROM COUNTER ON FLOOR
- ⑤ OPEN CASH REGISTER

- ⑥ VICTIM 2 PGS TO ABDOMEN
- ⑦ PGS HOLE
- ⑧ BLOOD SPATTER
- ⑨ DISTURBED MERCHANDISE
- △ CAMERA LOCATION

Stop Here

